



Introduction

- Rapid development of vehicle-to-vehicle (V2V) tools creates the challenge of determining usability (Lavrinc, 2012)
- Population Specific User Mastery (PSUM) Scale as research measure for driving research (Sawyer et al., *in press*)
 - Usability of a tool by a sub-population may connote a research confound
 - Three cell phones were evaluated in the piloting before a study
- PSUM Scales help observe differences in a population using a chosen tool
 - Where do training or design changes need to be implemented?
- A PSUM requires minimal information
 - A population, a tool, a series of tasks within that tool, and a time criterion
- A PSUM Score is the percentage of the measured population able to accomplish the evaluated task within the criterion time

Method

Materials

- iPhone 4S
- LG P509 running Android 2.5
- Motorola XT907 running Android 3.0
- Stopwatch



Participants

- 16 undergraduate students from the University of Central Florida
 - Ages 18-20
 - Data from 4 participants was not used due to technical difficulties.

Procedure

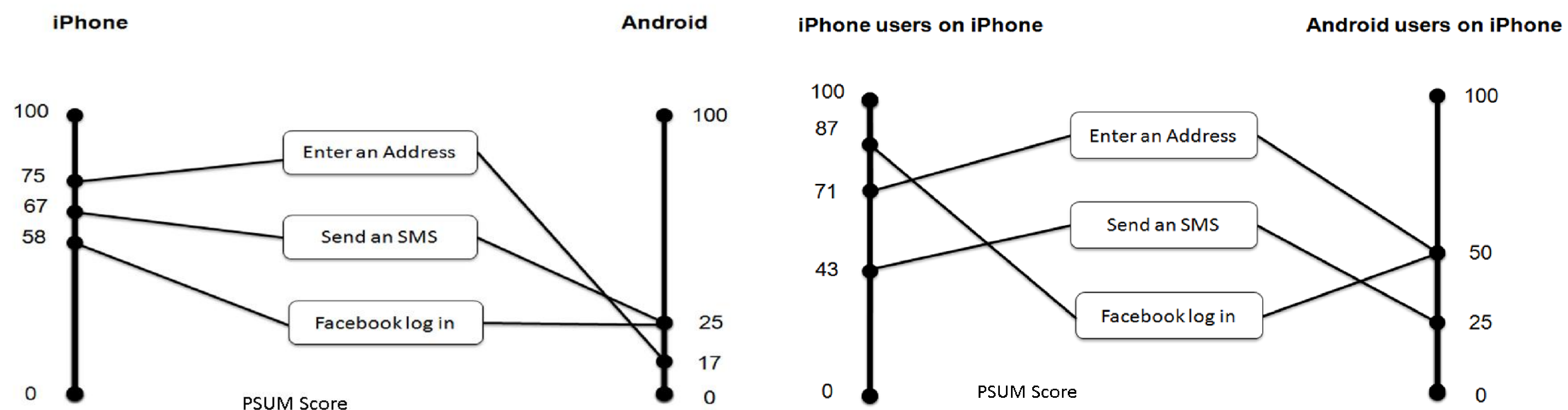
- Time taken by participants to complete 10 different tasks was recorded
 - All tasks were completed on both devices
 - Tasks included: turning the device on and off, sending an SMS message and using the device's navigation system
- Demographics questionnaire

Research Questions

- iPhone or Android?
- Will participants need training?

Results

- More tasks were completed within the criterion time on the iPhone than the Android
 - Navigation for Android ($t(11) = -2.05, p = 0.05; M = 83.81s; SD = 85.11s$); iPhone ($M = 28.50s; SD = 10.46s$)
 - SMS messaging on the Android ($t(11) = -2.11, p = 0.05; M = 48.01s; SD = 21.64s$); iPhone ($M = 32.46s; SD = 10.82s$)
 - Facebook application on the Android ($t(11) = -2.66, p = 0.02; M = 67.87s; SD = 47.13s$); iPhone ($M = 35.28s; SD = 15.74s$)
 - The two Androids showed negligible differences in task completion, except for turning off the device.
 - LG P509 ($M = 16.37; SD = 5.09$) and Droid Razor M ($M = 40.19s; SD = 29.94s$)
- iPhone users on the iPhone still had some trouble completing our tasks within the criterion time
 - Android users on iPhone were substantially worse off
- As a result, a 15 minute training session for all participants was implemented in the final study.



Discussion

- When comparing in-vehicle devices no standard metric exists
 - To compare performance between populations
 - To compare tools within a population
- The PSUM Scale provides such an objective metric.
 - Using information already available in most pilot studies, a constructed PSUM scale guided two decisions about the final study. **First**, the decision was made to use the iPhone. **Second**, 15 minutes of training was provided to each participant.